

BYLAWS
Citizen's Climate Lobby Palouse Chapter

ARTICLE 1 – NAME

The legal name of the Non-Profit Organization shall be the Citizen's Climate Lobby Palouse Chapter or "CCL-Palouse."

ARTICLE 2 – PURPOSE

The general purpose for which the CCL-Palouse has been established is to work to pass effective climate/energy legislation through Congress.

ARTICLE 3 – MEMBERSHIP AND MEETINGS

Those who express a commitment to the purpose of the CCL-Palouse shall be considered members. Decisions will be by consensus, either at a meeting or by e-mail.

There shall be a minimum of four meetings annually, announced by email to members and via the media to the public. There will be at least one business meeting each year, at which Bylaws can be changed by a quorum of one quarter of the active members. Notes on all meetings shall be distributed to the members.

ARTICLE 4 – OFFICERS

Officers shall, at a minimum, include two co-coordinators and a treasurer, agreed upon by consensus of the members.

ARTICLE 5 – DEDICATION OF ASSETS

The assets of the CCL-Palouse are irrevocably dedicated to and for non-profit purposes only. None shall benefit any person or member. On dissolution, all remaining properties and assets shall be distributed to the national office of the CCL or to the Palouse Environmental Sustainability Coalition.

ARTICLE 6—INDEMNIFICATION

To the fullest extent permitted by law, the CCL-Palouse shall indemnify its members, past and present, when they act in the interest of the CCL-Palouse.

ARTICLE 7—CONFLICT OF INTEREST POLICY

The interested person will disclose financial interest and all material facts. The other members shall decide if a conflict of interest exists and what action to take.

CERTIFICATION

Rob Briggs and Mary DuPree, co-chairs, and Pat Rathmann, Treasurer of the Citizens Climate Lobby Palouse Chapter certify that this is a true and correct copy of the bylaws of the CCL-Palouse, duly adopted by the membership on Wednesday, June 11, 2014.

Rob Briggs Date

Mary DuPree Date

Pat Rathmann Date